

ROOTS AND USES OF AN EMERGING NOTION IN AGRONOMY: FARMER-DESIGNERS

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"FARMER-DESIGNERS"

- 1. Why emphasizing the design part in farmers' activity ?
- 2. What is the design part in farmers' activity ?
- 3. What implications for agronomists ?
- 4. Distributed design or multiple design activities in interaction ?

« farmer-designer »: why emphasizing the design part in farmers' activity?

Breaking with the diffusionist idea that best farming systems could be disseminated without local, farmers' led adaptation.

Agricultural systems and actors face typical innovative design issues :

- > ill-defined directions of transformations required
- > uncertainties, difficulties to define the paths
- > context-dependent and fundamentally unknown



"Design is concerned with how things ought to be, with devising artifacts to attain goals" (Simon, 1969) A desirable and unknown future + a transformative intent (of situations, objects, actions)

« farmer-designer »: why emphasizing the design part in farmers' activity?

- between techniques, or between techniques & socio-institutional contexts
- between scales
- between time steps

⁽Meynard et al., 2012)



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(Meynard et al., 2012)

But who designs and how?

Usual design methods for agricultural scientists :

modelling (e.g. Bergez et al., 2010)

experimentation (e.g. Debaeke et al., 2009; Silva and Tchamitchian, 2018)

prototyping workshops (e.g. Vereijken, 1997; Lançon et al., 2007)

Farmers don't just *apply* or *use* agricultural systems or techniques, but *build* and *adapt* them in their activity and creativity

Step-by-step design (Meynard et al. 2012, Coquil et al. 2017)

Trajectories of practices change (Mawois et al. 2019)

The human aspects of farming systems (aesthetics, sense, values) (*Darnhofer et al.* $\frac{5}{2012}$,

The design part in farmers' activity : individual and collective

Individual design of (sub)systems





Building - self-built tool by a farmer (Atelier Paysan)

Rapeseed under clover cover (Agri'novateurs, 645⁰)

Breeding with the Simmental breed (Agri'novateurs, 645°)



Collective experimentation and knowledge sharing supporting design activities



E MER LEUR DE W

pour consulter vos chaines







permaculture agroéce

🕑 Le potager d'Olivie

S'ABONNER

S'ABONNER

On ne fait plus labour on ne fait plus labour on mais on sème toujours

The design part in farmers' activity : iterative and long term process

Ex: a farmer introducing a leguminous cover crop to reduce the use of N fertilizers in a crop sequence based on wheat and corn.



What implications for agronomists ?

A role in **design-support** rather than only design (e.g. Le Gal 2011)

- Which methods and tools to support farmers' creativity and design processes ?
 From *decision support tools* to *design support tools*

 - Combine methods to intertwin time scales (events, follow up) and reach situated processes
 Ex.: (Périnelle et al. 2022)



What implications for agronomists ?

A role in **design-support** rather than only design (e.g. Le Gal 2011)

- Which methods and tools to support farmers' creativity and design processes ?
 From *decision support tools* to *design support tools*
 - Traking farmers' innovations
 acknowledgement of farmers' creativity and inspiration for other farmers
 - Combine methods to intertwin time scales (events, follow up) and reach situated processes
 Ex.: (Périnelle et al. 2022)
- Which scientific knowledge to fuel these design processes ?
 - **disruptive** knowledge to **inspire** farmers
 - knowledge about what the design problem actually is
 - Knowledge to assess the impacts of changes on farmers' design goals

What implications for agronomists ?



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A need to acculturate ourselves to design sciences ? :

mobilize proven methods and theories to support design events and processes in farmers' activities

Distributed design or multiple design activities in interaction? Farmers don't design alone

- The farmers' **work systems** are transverse to biological and technical, socio-economic and family subsystems (*Chizallet et al. 2020*)
 - G farmers design more than systems of practices
- Multiple actors interact with farmers' design activities : advisors, citizens, consumers, local institutional actors, researchers, etc.

C distributed or collaborative design in open innovation infrastructures ?

• Intertwined activities within territories

Coupled innovations ? (equipment manufacturers, plant breeders, water providers, etc.)

The design part in farmers' activity

